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|   | <p style="text-align: center;">ASSOCIATE OF APPLIED SCIENCE</p> <p style="text-align: center;">3D MOTION GRAPHICS TECHNOLOGY</p> <p style="text-align: center;"><i>The catalog in force is assigned to students based on the academic year they first applied to the college, and changes only when students change their major or request the change in writing. Refer to Policy No. 3357:15-13-28.</i></p> | 2025-26 Catalog Effective Summer 2025 |
| | | 5300 |

Business, Engineering, and Information Technology Division

Digital Media and Administrative Technologies Department

| TECHNICAL Course Number | Course Title | Credits | Pre- and Co-Requisites | Completed Sem./Year |
|----------------------------|--|-----------|--|------------------------|
| IMT125 | 3D Graphics Modeling | 3 | | |
| IMT136 | Principles of Animation | 3 | | |
| IMT227 | 3D Graphics Animation ▲ - | 3 | IMT136 and IMT125 | |
| IMT237 | Compositing | 3 | IMT223 | |
| IMT240 | Advanced 3D Graphics Modeling ▲ - | 3 | IMT125 | |
| IMT243 | Advanced Compositing ▲ + | 3 | IMT237 | |
| IMT245 | Graphic Arts Design II | 3 | IMT122 | |
| IMT249 | Textures for 2D and 3D Design ▲ - | 3 | IMT122 and IMT125 | |
| IMT265 | Motion Graphics Portfolio | 3 | IMT268 | |
| IMT268 | Advanced Video Editing | 3 | IMT223 | |
| Total | | 30 | | |
| NON-TECH Course Number | Course Title | Credits | Pre- and Co-Requisites | Completed Sem./Year |
| SSC101 | Student Success Seminar^^ | 1 | <i>Take first semester</i> | |
| COM121 | Effective Speaking | 3 | | |
| ENG124 | College Composition^ | 3 | Co-ENG024 or Co-ENG011 or Proficiency | |
| IMT121 | Interactive Media | 3 | | |
| IMT122 | Graphic Arts Design^ | 3 | ITD100 or Proficiency | |
| IMT137 | Drawing Basics | 3 | | |
| IMT223 | Digital Video Recording and Editing^ | 3 | ITD100 or Proficiency | |
| ITD122 | Computer Applications for Professionals^ | 3 | ITD100 or Proficiency | |
| MTH118 | Quantitative Reasoning^ | 3 | Co-Pre/Co-MTH018 or MTH022 or MTH023 or Proficiency | |
| | <i>Select one (1) Social and Behavioral Sciences Elective from the list below.¹</i> | 3 | <i>Check for prerequisites</i> | |
| | <i>Select one (1) Natural Science Elective from the list below²</i> | 4 | | |
| Total | | 32 | | |
| TOTAL CREDIT HOURS | | 62 | | |

^Based upon SSC placement score

^^To promote student success, this course should be taken in the first semester

¹Social and Behavioral Sciences Electives: PSC121, PSY121, PSY124, PSY221, SOC121, SOC122, SOC123, SOC221, SOC225

²Natural Science Electives: BIO126, CHM100, GEO141, PHY105

▲ - Fall only courses. Please see your academic advisor for availability.

▲+ Spring only courses. Please see your academic advisor for availability.

PART-TIME STUDENT ADVISING NOTES

Academic Advising

Students should make an appointment to see their advisor before registering for classes each semester. They should have prepared a completed registration form, including courses they wish to take, prior to this meeting.

Course Sequence

The semester-by-semester listing below provides the normal scheduling option for part-time associate degree students who plan to finish in eight semesters.

| <u>First Semester</u> | | <u>Credit Hours</u> | <u>Pre- and Co-requisites</u> |
|--|--|---------------------|--|
| SSC101 | Student Success Seminar^^ | 1 | <i>Take first semester</i> |
| ENG124 | College Composition^ | 3 | Co-ENG024 or Co-ENG011 or Proficiency |
| IMT122 | Graphic Arts Design^ | <u>3</u> 7 | ITD100 or Proficiency |
| <u>Second Semester</u> | | | |
| MTH118 | Quantitative Reasoning^ | 3 | Pre/Co-MTH018 or MTH022 or MTH023 or Proficiency |
| IMT137 | Drawing Basics | <u>3</u> 6 | |
| <u>Third Semester</u> | | | |
| IMT125 | 3D Graphics Modeling | 3 | |
| IMT223 | Digital Video Recording and Editing^ | 3 | ITD100 or Proficiency |
| IMT136 | Principles of Animation | <u>3</u> 9 | |
| <u>Fourth Semester</u> | | | |
| COM121 | Effective Speaking | 3 | |
| IMT121 | Interactive Media | 3 | |
| IMT237 | Compositing | <u>3</u> 9 | IMT223 |
| <u>Fifth Semester</u> | | | |
| IMT227 | 3D Graphics Animation▲ - | 3 | IMT136 and IMT125 |
| IMT240 | Advanced 3D Graphics Modeling▲ - | 3 | IMT125 |
| IMT249 | Textures for 2D and 3D Design▲ - | <u>3</u> 9 | IMT122 and IMT125 |
| <u>Sixth Semester</u> | | | |
| IMT243 | Advanced Compositing▲ + | 3 | IMT237 |
| IMT268 | Advanced Video Editing | 3 | IMT223 |
| ITD122 | Computer Applications for Professionals^ | <u>3</u> 9 | ITD100 or Proficiency |
| <u>Seventh Semester</u> | | | |
| <i>Natural Science Elective²</i> | | 4 | |
| IMT245 | Graphic Arts Design II | <u>3</u> 7 | IMT122 |
| <u>Eighth Semester</u> | | | |
| IMT265 | Motion Graphics Portfolio | 3 | IMT268 |
| <i>Social and Behavioral Sciences Elective¹</i> | | <u>3</u> 6 | <i>Check for prerequisites</i> |
| TOTAL CREDITS | | 62 | |

^Based upon SSC placement score

^^To promote student success, this course should be taken in the first semester

¹Social and Behavioral Sciences Electives: PSC121, PSY121, PSY124, PSY221, SOC121, SOC122, SOC123, SOC221, SOC225

²Natural Science Electives: BIO126, CHM100, GEO141, PHY105

▲ - Fall only courses. Please see your academic advisor for availability.

▲+ Spring only courses. Please see your academic advisor for availability.